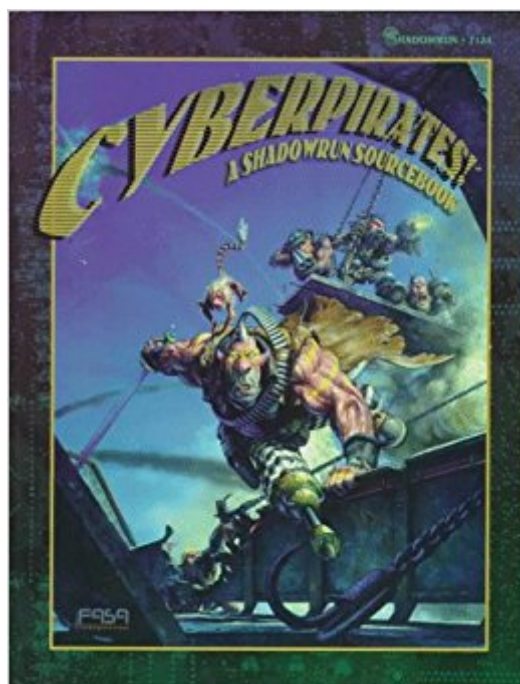


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# Cyberpirates: A Shadowrun Sourcebook



## Synopsis

Smugglers, cutthroats and bloodthirsty thieves rule the seas from the Caribbean to Africa's Ivory Coast. Cyberpirates focuses on these unique shadowrunners and the places they call home, from the islands they own to the governments and megacorporations they plague and even their secret ports of call. This Shadowrunners sourcebook covers the Caribbean League, the Philippines, the Ivory Coast and the pirate haven of Madagascar, and introduces special rules for water drones and vehicles as well as undersea exploration.

## Book Information

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Product Dimensions: 10.9 x 8.4 x 0.4 inches

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Average Customer Review: 4.5 out of 5 stars [See all reviews](#) (6 customer reviews)

Best Sellers Rank: #1,419,017 in Books (See Top 100 in Books) #60 in [Books > Science Fiction & Fantasy > Gaming > Shadowrun](#) #273465 in [Books > Textbooks](#)

## Customer Reviews

One of the more interesting alternatives to a standard Shadowrun campaign. Included are all sorts of options to allow you to run various forms of pirate campaigns, or, for the truly twisted GMs out there; this allows you to put runners in over their heads when playing with the big boys of the SR universe. A must have for any campaign that will deal with major globe hopping or is set near the water. Other important books in such a campaign are: Rigger2 and Target: Smuggler's Havens. Both also located on this site.

When I bought this book, I would have been satisfied if it had been half as good as it is. It helped me form the first game I ever GMd and everyone who played liked it. I greatly enjoyed and took advantage of the tone settings and motivations for the characters. My only complaint would be the lack of much new equipment and the haziness of the sensor rules (I think my next purchase will be Rigger II). I am sorry that the authors feel as if it was mangled by the editors, but I liked it anyway.

I really enjoyed this book. It was so cool, and I have read it cover to cover at least five times, never once being bored by it. Now I read the authors' comments, and... man. If what was published rocked, then their original version must have just been... too much for words alone. I love this book, and I loved Target: Smuggler's Havens. BTW, Chris, I hope you don't feel offended by this, but I was pretty upset when Jon Szeto introduced stats for a UCAS sub after a friend and I worked on and off for several months in much more detail on our own version of the UCAS's SSN program. (I spend my free time filling in the cracks of the military alternate setting). Still, I really enjoyed the book and look forward to more products.

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